

General Instructions

Navigator's Nightmare

CCSCC Road Rally: July 16, 2011

"Navigator's Nightmare" is a short, easy road rally put on by the Champaign County Sports Car club on July 16, 2011. The rallymaster is Barry Rowe. The starting point is the southeast corner of the parking lot of the County Market grocery store in northwest Champaign. Registration starts at 9 am and should be completed by 9:30 am, so get there early. Each car leaves at 10 am + their car number.

The rally ends at the Monical's Pizza in Rantoul, southeast of the intersection of US route 45 and US route 136 in Rantoul. We should get there a few minutes after noon. We will be done with the event and with lunch by 1:30 pm.

The reason this rally is called "Navigator's Nightmare" is that I intend to keep the navigator busy. No more of the SOP navigators 'coasting' along with a long time between CAST changes..... There are lots of CAST changes and you should be kept busy reminding the driver of what the CAST is.

This rally is run according to the current CCSCC rally code. There are common definitions attached and there are no tricks on this rally -- just a simple rally meant to see if you can keep a consistent average speed.

This rally was mileageed by using a GPS mileage app on an Apple iPhone 4. It is accurate to the nearest 0.01 mile.

At a checkpoint, pull forward through the checkpoint and park in a safe place. Someone should go back to the checkpoint vehicle and hand in any out slip from the prior checkpoint and phantom checkpoint forms. You will get an out slip with your in-time and out-time on it. Please do not argue with the checkpoint crew, as they may be rather busy. The out slip will tell you where the out marker is. You should leave the out marker at the out time you are given. The mileage between the checkpoint and the out marker is dead mileage (not included in the rally mileage, nor CAST time).

There might be phantom checkpoints in this rally. If there are, you will be given a phantom checkpoint form to fill out prior to the check point and will be informed where it is. At a phantom checkpoint you record your in time, round up to the next full minute, add 4 minutes and that is your new out time. You must record your in time and new out time on the phantom checkpoint form.

The last leg is a DIY leg, which means "Do It Yourself". You should either calculate how long it should take you to traverse that leg. Or, if you wish, you can just traverse it and record how long it took you to run it. The time to be written on the form is in 1/100 of a minute, not seconds. The form to turn in the time will be given you at the last checkpoint before the DIY leg.

You should be cautious when driving around congested areas, as there is plenty of time to make up time.

There is no excuse for speeding nor reckless driving on this rally. Of course if you are issued a ticket or cited for either situation you will be excluded from the rally. You don't need to do any of this anyway because of...

AUTOMATIC DELAY ALLOWANCE: I picked up 'automatic delay allowances' from an SCCA Rally of Chuck Hansen's that I could run. First, you don't have to ask for a delay allowance. It is given automatically. Delay allowances are always given in 1/2 minute intervals, so you will be scored by

finding the difference between your leg time and the ideal leg time. Then it will be "normalized" by subtracting however many minutes you are late or early from your leg time. If you are still more than 0.50 minutes early or late, 50 points will be subtracted. That way no one should be embarrassed by their score, as the maximum score for any leg is 49 points! If you miss a checkpoint your score will be 100 points. Checkpoints will not stay open very long, as there is a long way to travel for the checkpoint crew.

MARCH: There are several "marches" in this rally. A march is simply a way to reduce route instructions. In a march, you turn at each opportunity to turn, alternating between left turns and right turns until you can perform the next instruction. Of course you always start a march with a left turn. You guys who have been in the military or marching band should know that!

Special Instructions; Special instructions can be give verbally or in writing.. They take precedence over route instructions and general instructions (well, except for this paragraph.....).

If you get hopelessly lost, please call the rallymaster at 217.493.1329.

You will get a panic capsule. It contains simplified route instructions and other helpful data. It costs 100 points penalty to open the panic capsule. You must hand it in at the end of the rally unopened to not be given 100 points. If you get lost, it will probably help.

Signs are quoted in part or in full. Capitalization, punctuation, letter spacing and abbreviations don't matter. Words will not have missing letters, though. EG for "Missing Bridge", "Missing", "Bridge", "Missing bridge", etc. are all the same. "Miss Bridge", "MissingBridge" or "MissBridge", however, are not the same. Some of the roads are indicated with route numbers. Instruction 21 occurs at a road sign that is hard to read, but you should be able to read at least one of the numbers.

Gravel: There is less than 2 miles of gravel in this rally. On any such road, reduce your CAST to 30. At the end of the gravel road, return to the previous CAST. Gravel is sometimes difficult to determine. All gravel on this rally is brownish in color, not white. Some roads have white gravel on top of oil and chip, since the white gravel is the 'chip' in the road. This is not a gravel road. There is one road that has fine, brown gravel on top of the oil and chip. It is also not a gravel road.

Definitions:

Most things are defined as what they commonly seem to be by common knowledge. Here are some things that are specific to this rally:

light post: A light pole that has lights on it. Usually in a parking lot.

ODO Leg: Odometer comparison leg. It ends, in this rally, at instruction 8. An "ODO" sign marks the end of the ODO leg.

"RXR": A sign that warns you of a railroad crossing.

RRX: a railroad crossing.

STOP: A stop sign YOUR rally car has to stop at.

CAST: Change, commence or continue average speed to. This is the average speed you should drive from when you first encounter a CAST until you either encounter another CAST or a checkpoint.

Yellow Submarine: If you see a yellow submarine, you are on the wrong rally here. If you see "Yellow Submarine" you need new glasses, as there also is no sign "Yellow Submarine" on this rally. Signs are always in quotes (except for STOP signs).

