

June Moon 2 Road Rally

Welcome to the June Moon 2 Road Rally. It is a straight forward Time/Speed/Distance (TSD) or Adventure (see page 3) rally with no intentional course following traps. It abides by the April 2001 Champaign County Sports Car Club Rally Code as amended herein. All Rally Code information that is pertinent to successfully completing the rally is contained in these General Instructions. The Rallymaster is Jerry White (Cell: 217 390-7851).

Definitions, Formatting and Words: A word, phrase or acronym is underlined in these General Instructions to indicate it is defined on page 2. The defined items won't be underlined in the Route and Special Instructions, or Adventure Questions but will (except for T, Y, and CAST) be lower or mixed case. Undefined lower/mixed case words are to be used as commonly understood, even if misspelled. Except for T, Y, U, and acronyms like CAST, TA, etc., uppercase indicates the 'word' will be on a sign. A 'word' is a number, letter or combination of them (and any embedded dashes) that stands apart. ONE, WAY, 4-WAY, US, 1, US1, 10E and 10 E are each a 'word.'

Sign and Landmark Conventions: Every sign and landmark needed to do an instruction will be found along the rally route after the completion point of the preceding instruction. Only signs that face you (including signs parallel to, or angled relative to, your route) or that can be recognized from the back by their shape (e.g. STOP, YIELD, etc.) will be used. Rural house number and mailbox signs will not be used. All signs are to be used as they stand (even if turned wrong, etc.). Only prominent parts of signs will be used. Any text used will be shown in uppercase and must be exact but will be used without regard to defacing, capitalization, un-embedded dashes, punctuation, weathering, etc. Words and numbers will not be shortened (e.g. STREET to ST), expanded (ST to STREET), joined (FIR ST to FIRST) or split (FIRST to FIR ST) except that inconsistencies in the presence or absence of a space within a county road name is irrelevant (e.g. 100 E and 100E are interchangeable). Quote "... enclosed information in a Route or Special Instruction must be found in order as all or part of a sign. Multiple related signs on one post or background are to be treated as one sign (e.g. "JCT US 1") or name (e.g. JCT US 1).

The **Main Road Rule** for this rally is Straight as Possible (SAP). This means the main road is the road that continues your direction of travel straighter ahead through an intersection that is not a T or Y than any other road. At T's (even unusual ones) and Y's (even odd ones) no main road exists. If the instruction you are working on can't be done when you arrive at a T or Y return to the last place you know you were on course and try again.

Priorities: 1. Do each (oral or written) Special Instruction (SI) at its indicated location(s), 2. Do the Route Instructions (RIs) in ascending numerical order starting with RI 1. Do each RI part only at the first place where all requirements for its completion are met. Requirements don't include any information given in parenthesis (). Do course directing RI parts only where they direct taking a road that isn't the main road. 3. Take the main road.

Time Adjustment (TA): If you get off course, are delayed in any way, or have any reason that one or more acceptable adjustments to normal leg timing be made for you, submit a cumulative Time Adjustment for the leg before receiving a checkpoint slip. TA's are near the bottom of the next two pages. If you are delayed longer than 5.5 minutes call the rallymaster as soon as possible so checkpoints can be kept open for you.

Checkpoint Procedure: Unless officially instructed to do something different, the driver must pull past each checkpoint, park on the right side of the road, and walk (in arrival order) to the checkpoint vehicle to report the team's car number, turn in a Time Adjustment (if applicable), and receive a checkpoint slip. **Read it carefully.** It tells what the out marker (OM) is, the time your team will be considered to have left from it, what to CAST, what instruction to work on, and the distance (oops Δ) within which the next checkpoint will be found. Special Instructions and/or Other Information may also be given. The official odometer was re-started at zero (0.000) at every OM. If you wish to wait for your out time near an out marker please do so a little before or after it so others will have access to it. The timing of each leg is independent so you cannot make up for being late at one checkpoint by being early at another (or vice versa).

Timing and Scoring will be based on the clock at the registration vehicle. **Set your (seconds or hundredths displaying) timekeeping device to it or adjust as applicable.** See page 3 for Adventure Class scoring.

TSD teams will receive: 1 point for each .01 minute early or late at a checkpoint up to 100 points, 100 points or disqualification for reckless driving, interfering with rally operation, unsportsmanlike conduct, or a moving violation (ticketed or not). Assessed at the discretion of rally officials, and 100 points for unjustified stopping or creeping (going less than ½ the CAST) in sight of a checkpoint.

Definitions:

- after Further along the rally route than the point where you leave behind the specified sign or landmark.
- at “As close as you can” for turns but see the definitions of CAST and pause for more information on them.
- CAST Change, Commence, or Continue Average Speed To the given number in miles per hour. A CAST at, or associated with a turn at, a sign or landmark is to be done when you are abreast the leading edge of, or nearest to, the specified sign or landmark. A CAST at other turns is to be done when the right front wheel of the rally vehicle breaks the vertical plane along the edge of the road being turned onto.
- checkpoint A “✓.” sign (see example at registration) on the shoulder of the road, usually with a vehicle nearby.
- crossroad A meeting of roads where one goes generally ahead, one goes right and one goes left.
- landmark Something directly or indirectly attached to the land like a road or permanent sign. Landmarks are identifiable: 1. by their definition on this page, 2. by being commonly recognizable as an example of whatever is being called for by, or represented in, the instruction, or 3. by being identified by at least one sign that indicates it is, or goes by, the given name. Valid names can be any main 'word(s)' on a sign without regard to East, N, S, etc. or STREET, ST, AV, E, etc. unless they are included in the instruction.
- left / right A turn in the specified direction of from 1 to 179 degrees onto an opportunity. When turning off of a limited access road (e.g. Interstate 57) onto another via a cloverleaf loop you complete the turn at the end of the loop where you get onto the new road; but be alert as the next loop is a new opportunity.
- leg An independently timed section of the rally from an out marker to a checkpoint.
- main road The road that leaves an intersection (a meeting of roads) per the Main Road Rule on page 1.
- odometer comparison zone (OCZ) A part of the rally you should use to compare your odometer to the rallymaster’s. The OCZ's “begin” and “end” points are indicated in the Route Instructions. The rally was measured with a resettable thousandths reading odometer that was calibrated to read 10.000 miles in 10 interstate miles. The official odometer was restarted at zero (0.000) at the end of the OCZ.
- opportunity A road that leaves the main road in the direction you are instructed to go.
- out marker (OM) The location to start a leg from. The out marker for leg 1 is given in Route Instruction 1.
- pause To delay a specified time at, (near, or after) a specified landmark. (i.e. as soon as you safely can.)
- road 1. A public road that is not: A. marked with a sign reading **in full** “ROAD CLOSED”, “NO OUTLET”, or “WRONG WAY”; or B. dirt or grass; or C. clearly barricaded or a dead end, or D. illegal to enter.
2. A specific parking lot, or access, that is referenced in a Special Instruction or a Route Instruction.
- sideroad A meeting of roads where one goes generally ahead and one goes right or left but not both. Not a Y.
- sign A display, visible from the rally route, of one or more words, abbreviations, letters, numbers or symbols.
- stop An official octagonal sign, which your rally vehicle is required to obey, and any associated intersection.
- T A meeting of roads having the general shape of a capital T as your vehicle approaches from the base.
- traffic light A traffic control device with lights (whether operating or not) used at an intersection to regulate traffic and which your rally vehicle must obey. Only one traffic light is counted at each intersection.
- Y A meeting of roads having the general shape of a capital Y as your vehicle approaches from the base.

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Car Number: _____ **Leg Number:** _____ **Time Adjustment (TA)**

Please adjust our time by _____ . _____ minutes. (**Time delayed** [cumulative for the leg] in decimal minutes rounded to a minute or half minute.) Minutes. 00 or 50 (If it will be more than 5.50 minutes call the rallymaster to alert the checkpoints etc.)

As we entered the **checkpoint** we **delayed** exactly _____ hundredths-of-a-minute (usually less than 50) for safety reasons.

When leaving _____ we **changed** our **out time** from _____ : _____ . _____ to _____ : _____ . _____ .
“Checkpoint X”, “RI XX” (or other identifying information) Hour : Minute.Hundredth Hour : Minute.Hundredth

Additional General Instructions for the Adventure Class:

- Except for the TSD points information, everything on pages 1 and 2 applies to Adventure Class participants.
- The Adventure Questions will be handed out shortly before the Safety Meeting so be sure to obtain a set.
- The answers to the questions will be based on sign information and landmarks found along the rally route.
- Some questions do not have answers so trying to guess is not advised. 'None' (without the quotes) is the only correct answer for a question when you do not find an answer.
- You will be able to find the answers to the questions that have answers while traveling at rally speeds.
- A start and an end Route Instruction (RI) is given for each question. Only answer(s) visible at or between the completion points of a question's start and end RIs will count as correct.
- The questions may not be in the order that the answers will be found.
- When you are looking to fill in answer blanks with 'words,' the number of blanks (_____) indicates the number of 'words' you are looking for, but not the length of the 'words.' ONE, WAY, 4-WAY ,US, 1, US1, 10E and 10 E each go in one blank.
- A question can have multiple acceptable answers but this won't be given away by having 'extra answer' blanks. If you see multiple correct answers just add them to the Answer Sheet beside the given blank(s).
- Record your answers on the Answer Sheets provided. Your spelling does not need to be exact. Answer blanks left blank are counted as wrong answers. (Hint: Scribble all you want on your question sheet then copy your answers to the Answer Sheets. This might make score-keeping easier and may even help you track your score.)
- The Answer Sheet for leg 1 is below. Subsequent Answer Sheets are on the checkpoint slips.
- Turn in your Answer Sheet for each leg at that leg's checkpoint vehicle unless instructed otherwise.

Adventure Class Scoring:

- Not putting your car number on an Answer Sheet may cause your answers to be counted as un-submitted.
- For each leg the count of wrong, blank, or un-submitted Adventure Question answers is added to any other penalties the team incurs for the leg to get a total score for that leg. Zero is normally a perfect score.
- Each correct 'extra answer' is worth a -1 (minus 1) but incorrect ones count as one half (.5) of a penalty point.
- Teams won't receive any timing points for being up to five minutes early or late from their (TA adjusted) ideal arrival time at a checkpoint but will receive 1 point for each additional minute that they are early or late up to 5.
- Teams may receive 5 points or disqualification for reckless driving, unsportsmanlike conduct, interfering with rally operation, or a moving violation (ticketed or not). Assessed at the discretion of rally officials.
- Your team's leg scores will be added together to get your score for the rally.
- Ties will be broken on the basis of the most zeros, followed by the most ones, etc.

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Car Number: _____ **Leg Number:** _____ **Time Adjustment (TA)**

Please adjust our time by _____ minutes. (**Time delayed** [cumulative for the leg] in decimal minutes rounded to a minute or half minute.) Minutes. 00 or 50 (If it will be more than 5.50 minutes call the rallymaster to alert the checkpoints etc.)

As we entered the **checkpoint** we **delayed** exactly _____ hundredths-of-a-minute (usually less than 50) for safety reasons.

When leaving _____ we **changed** our **out time** from _____:_____._____ to _____:_____._____.
 "Checkpoint X", "RI XX" (or other identifying information) Hour : Minute.Hundredth Hour : Minute.Hundredth

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Leg 1 Adventure Answer Sheet.

Car #: _____

For Official Use only. Score: _____

1. _____

4. _____

7. _____

2. _____

5. _____

8. _____

3. _____

6. _____

9. _____