

# ARTHUR CHEESE FESTIVAL RALLY 2012

## General Instructions

September 30, 2012

~~September 1, 2012~~

Welcome to the Arthur Cheese Festival Rally 2012. The rallymaster for today's rally is Tom Ingles. The rallymaster cell phone is: 217 433-1755. The rally is a straight forward TSD (Time-Speed-Distance) event with no intentional traps.

This rally abides by the Champaign County Sports Car Club Rally Code, but it should not be necessary to refer to it. All information you need is contained in these General Instructions.

Tom Ingles' house, 517 S. Vine St.

If you get hopelessly lost and you've not seen any checkpoints, find your way to ~~Yoder's Kitchen~~ in Arthur on ~~Ill Rt 133~~. Most of the cars should arrive between ~~2:30 to 3:00pm~~. **3:30 to 4:00**

**Main Road Rule:** The Main Road Rule for the rally is **Straight as Possible**. This means to go straight (or essentially straight) through intersections at which you cannot execute an instruction. If the instruction you are working on can't be executed when you get to a T, you are lost. Start again from the last place you knew you were on course.

**Route Following Priorities:**

1. Verbal Instructions given at checkpoints.
2. Special Instructions on Outslips.
3. Route Instructions.
4. Main Road Rule.

**Signs:** Information in the Route Instructions that is enclosed in quotes (" ") has been quoted from a sign. Signs may be quoted in full or in part without regard to artwork, capitalization, punctuation, defacing, weathering, etc. A major part of the sign will be quoted. Disregard any spacing between the numeric and letter parts of county road signs (i.e., 1000E, 1000 E, and 1000 E will be quoted as "1000E"). Multiple signs on one pole may be quoted either altogether or only one of the multiple signs may be quoted. There are no intentional traps based on spelling.

**Starting Point and Time:** The starting point of the rally is the tree on the right south of the IGA sign at the main entrance to the parking lot. Your starting time is 12:00pm plus your car number in minutes. Thus car 1 starts at 12:01pm, car 2 at 12:02pm, etc.

**End Meeting Point:** Yoder's Kitchen, Arthur, IL

**Odometer Comparison Section:** The odometer comparison section (Route instructions 1 through 8) is so that you may compare your odometer to the rallymaster's. This rally was mileageed in a 2003 Subaru Outback with warm radial tires using an Alpha Club rally odometer. This vehicle measures 10.00 miles in 10 interstate miles.

**Controls (Checkpoints):** There are two types of controls: Open Controls (Checkpoints) and DIYC Controls (DIY Checkpoints). Controls may be on either right or the left side of the road. The checkpoint vehicle can be on either the right or left side of the road. The Open Control checkpoints will be marked by a "CCSCC ✓." sign which will be facing you as you approach the checkpoint. DIYC Checkpoints will be clearly stated in the Route Instructions and will include an outmarker for the next leg, the CAST to use from the outmarker and any special instructions. For DIYC Checkpoints, the time of arrival (In Time) shall be the instant when the rally vehicle crosses the imaginary line extending across the road from the location of the Do It Yourself Control. Unless stated otherwise, the arrival time at a Do It Yourself Control is specified in hundredths of a minute.

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**Checkpoint Procedure:** Pull past the checkpoint sign in a safe manner and park your car. When exiting your rally car, watch for other oncoming traffic and rally vehicles. One member of the rally team must: 1) walk back to the checkpoint vehicle and 2) turn in the previous outslip, and 3) pick up a new outslip. **READ THE OUTSLIP COMPLETELY AND CAREFULLY.** No matter how late you arrive at a checkpoint, you get a fresh start when you leave it.

**Outslips:** The outslips will contain the following information: 1) **Leg #**, 2) **Your car #**, 3) **Your in-time**, 4) **Your out-time** for the next leg, 5) **The total leg time** for the leg just completed, 6) **The total leg miles** for the leg just completed including mileage to the outmarker, 7) **Oops mileage** for the next leg (if you drive this many miles without seeing a checkpoint, you're lost), 8) **Next instruction** to be executed, 9) **CAST** for the start of the next leg, 10) **The outmarker** (the starting point for the next leg), 11) **Special instructions** if needed, and 12) **Details of the leg just completed**.

**Scoring:**

1	point for each .01 minute early or late at a checkpoint up to 200 or missing a checkpoint.
300	points additional penalty or possible disqualification for reckless driving, interfering with checkpoint operation, unsportsmanlike conduct, or a moving violation (ticketed or not). This is assessed at the discretion of rally officials.
100	points additional penalty for stopping or creeping in sight of a checkpoint. This is assessed at the discretion of rally officials.

**Opportunities:** All public roads except those that are dirt and/or grass exist as opportunities to travel on tonight's rally. Roads that are marked PRIVATE, KEEP OUT, NO TRESPASSING, NO OUTLET, DEAD END, ROAD CLOSED, DO NOT ENTER, etc. do not exist as opportunities. Roads that are clearly dead ends, or end in a garage, factory, farm field, or parking lot do not exist as opportunities. Roads that are clearly private or illegal to enter do not exist as opportunities. The parking lots and entrance to Tuscola IGA and Yoder's do exist.

### Definitions:

**AFTER** Any navigational aid used in conjunction with the word "after" shall be found anywhere along the route preceding the execution point of the instruction and following the execution point of the preceding instruction.

**AT** At the opportunity closest to the given sign or landmark. CASTs are to be done at the apex of turns. CASTs at signs or landmarks are to be done when your rally vehicle is even with the sign or landmark.

**CAST** Change Average Speed To the given number in miles per hour.

**CREEPING** Approaching a checkpoint within sight of the checkpoint at a speed of 10 miles per hour or less.

**LEFT** A turn to the left of from 1 to 179 degrees off the current main road onto an opportunity. It now becomes the main road.

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**ONTO** When a contestant is instructed onto a route by the use of its name, number, or letter, the contestant will continue on that route until directed to leave it by subsequent instruction or until the named, numbered, or lettered portion ends at which time the contestant will continue as if instructed without the use of the name, number or letter.

**RIGHT** A turn to the right from 1 to 179 degrees off the current main road onto an opportunity. It now becomes the main road.

**Stop** An official octagonal sign that requires your rally vehicle to stop.

**T** A junction having the general shape of the letter T as approached from the base. It is not possible to go straight at a T.

**Y** An intersection of exactly three roads having the general shape of the letter Y as approached from the base by the contestant. It is not possible to execute the instruction STRAIGHT at a Y.

All other terms found in the route instructions, but not defined here will be used as commonly understood.

**OOPS Mileage:**

The OOPS Mileage for Leg 1 is 23 miles. Note: This includes the ODO Comparison Section.

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Car Number: \_\_\_\_\_ Leg Number: \_\_\_\_\_

Time delay in minutes claimed (Circle one): 0.5 1.5 2.5 3.5 4.5 5.5

Checkpoint entry delay: \_\_\_\_\_

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Car Number: \_\_\_\_\_ Leg Number: \_\_\_\_\_

Time delay in minutes claimed (Circle one): 0.5 1.5 2.5 3.5 4.5 5.5

Checkpoint entry delay: \_\_\_\_\_

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Car Number: \_\_\_\_\_ Leg Number: \_\_\_\_\_

Time delay in minutes claimed (Circle one): 0.5 1.5 2.5 3.5 4.5 5.5

Checkpoint entry delay: \_\_\_\_\_